

Design switching on graphs

Robin Simoens

Ghent University & Universitat Politècnica de Catalunya



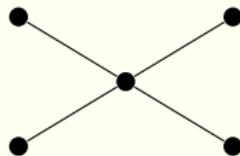
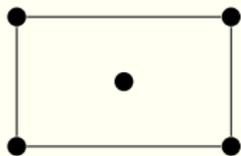
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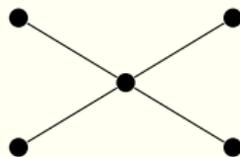
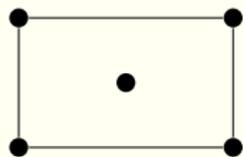
Based on joint work with Ferdinand Ihringer (SUSTech)

Cospectral graphs



Both graphs have spectrum $\{-2, 0, 0, 0, 2\}$.

Cospectral graphs



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Definition

Graphs with the same spectrum are **cospectral**.

Cospectral graphs

Conjecture (van Dam and Haemers, 2003)

Almost all graphs are determined by their spectrum.

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► Interesting for complexity theory

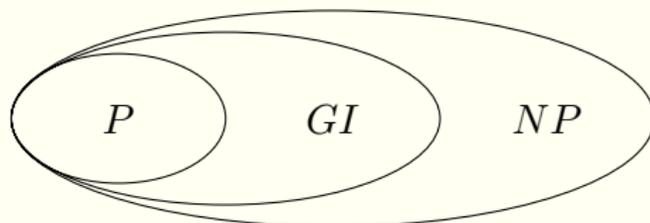


Figure: Is graph isomorphism an easy or hard problem?

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- Interesting for complexity theory
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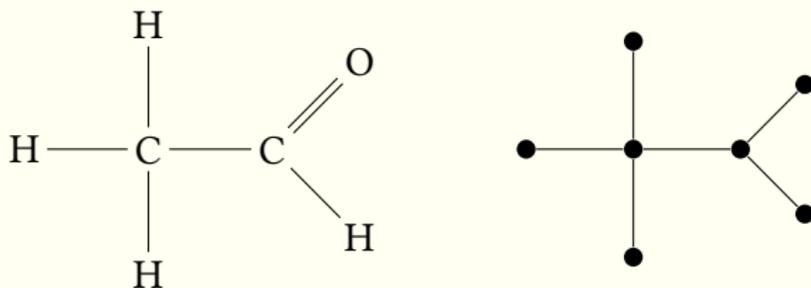


Figure: The molecular graph of acetaldehyde (ethanal).

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☹ Almost all trees are **not** determined by their spectrum
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😊 Computational evidence [Brouwer and Spence, 2009]

n	3	4	5	6	7	8	9	10	11
ratio	1	1	0.941	0.936	0.895	0.861	0.814	0.787	0.789

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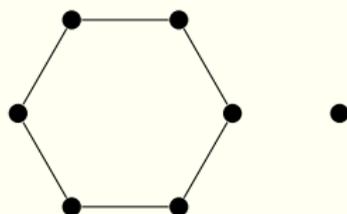
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[Koval and Kwan, 2023]

How to find cospectral graphs

Theorem (Godsil and McKay, 1982)

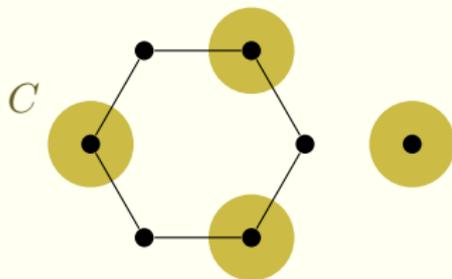
Let Γ be a graph with a regular subgraph C of size 4 such that every vertex $x \notin C$ has 0, 2 or 4 neighbours in C . For every $x \notin C$ that has exactly 2 neighbours in C , reverse its adjacencies with C . The resulting graph is cospectral with Γ .



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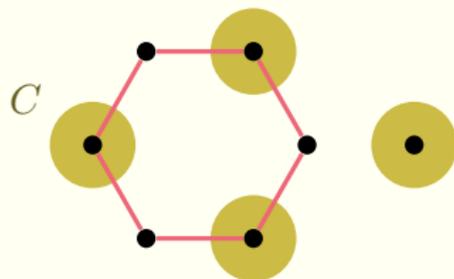
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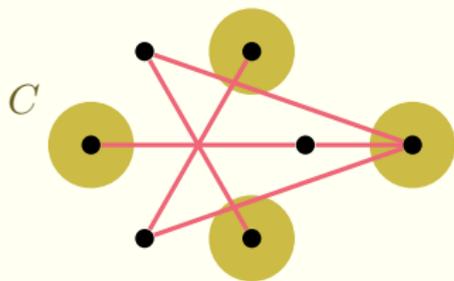
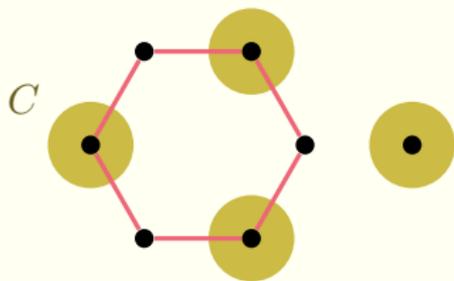
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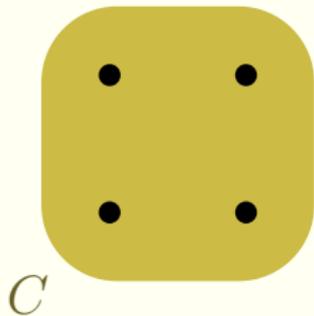
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Proof.

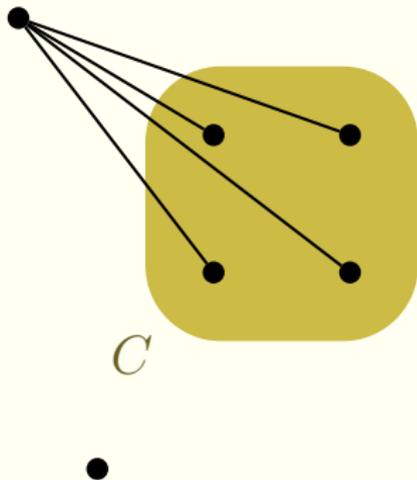
$$\begin{pmatrix} A_{11} & A'_{12} \\ A'_{21} & A_{22} \end{pmatrix} = \begin{pmatrix} \frac{1}{2}J - I & O \\ O & I \end{pmatrix}^T \begin{pmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{pmatrix} \begin{pmatrix} \frac{1}{2}J - I & O \\ O & I \end{pmatrix}.$$

□

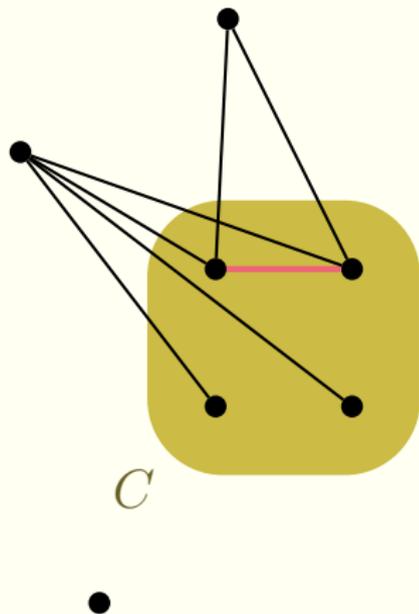
How to find cospectral graphs



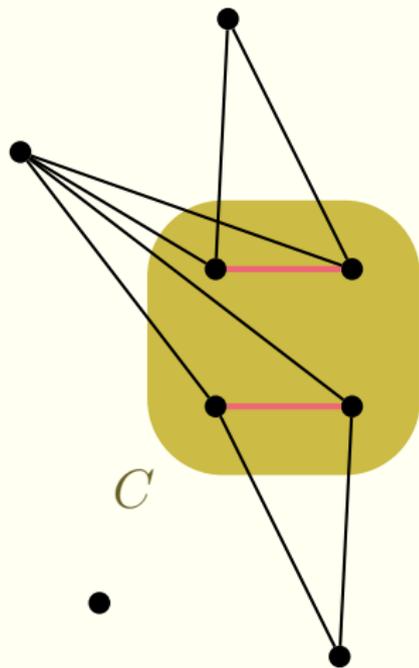
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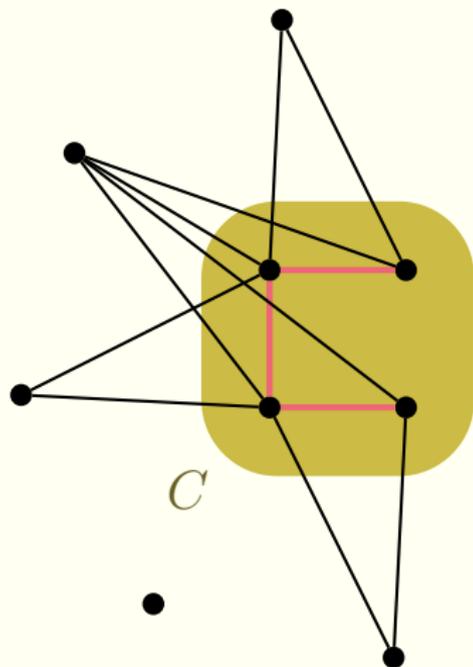
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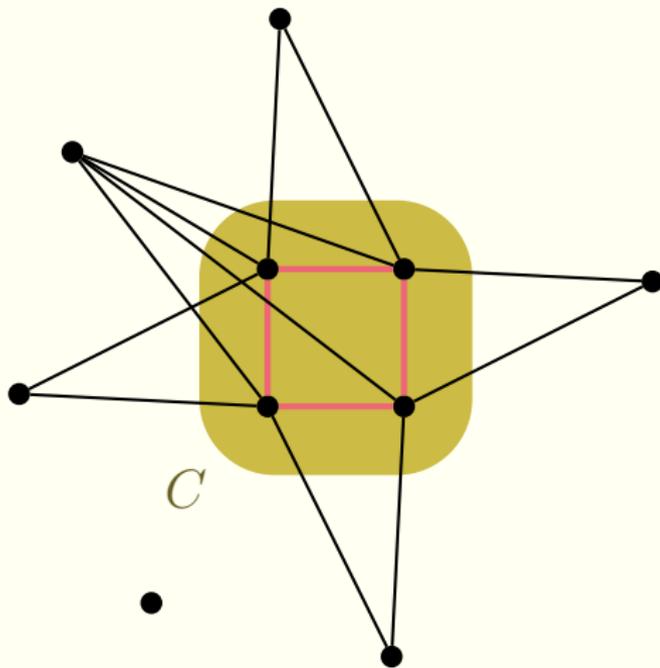
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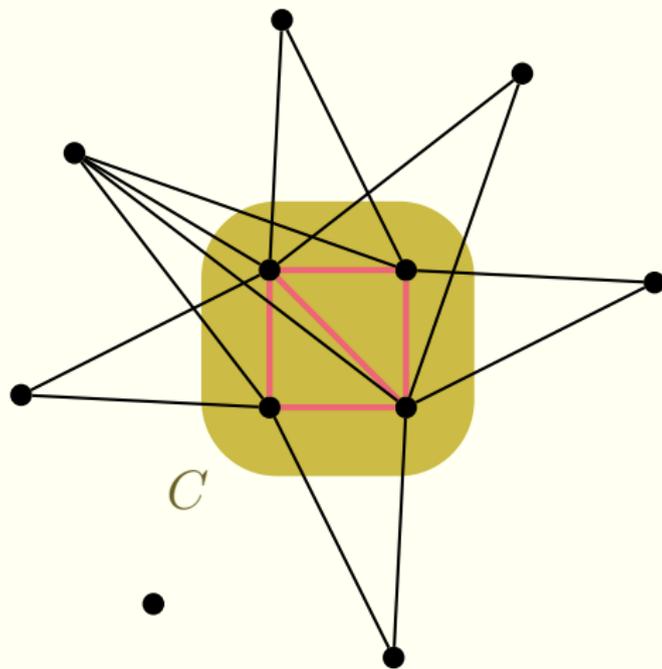
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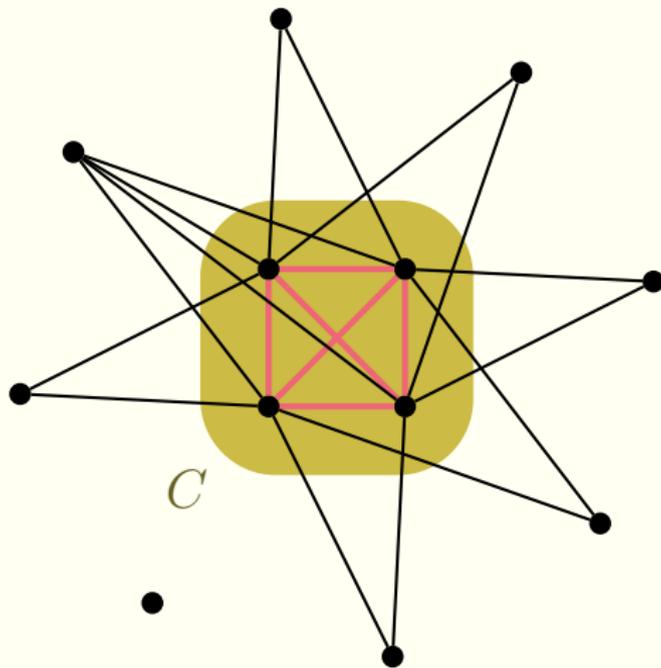
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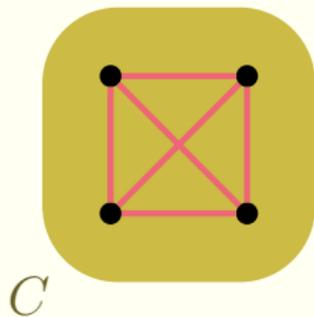
How to find cospectral graphs



How to find cospectral graphs



How to find cospectral graphs



$AG(2, 2)$

How to find cospectral graphs

Definition

A **switching method** is a graph operation, resulting in a cospectral graph. It needs a **switching set** with some conditions.

How to find cospectral graphs

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A **switching method** is a graph operation, resulting in a cospectral graph. It needs a **switching set** with some conditions.

“We here define **switching** and **switches** as certain local transformations that do not alter the basic parameters of a combinatorial structure.” [Östergård, *Switching codes and designs*, 2012]

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Definition

A **switching method** is a graph operation, resulting in a cospectral graph. It needs a **switching set** with some conditions.

- GM-switching [Godsil and McKay, 1982]
- WQH-switching [Wang, Qiu and Hu, 2019]
- AH-switching [Abiad and Haemers, 2012]
 - Sun graph switching [Mao, Wang, Liu and Qiu, 2023]
 - Fano switching [Abiad, van de Berg and Simoens, 2025+]
 - Cube switching [Abiad, van de Berg and Simoens, 2025+]

Level 2: Abiad-Haemers switching

Theorem (Chan, Rodger and Seberry, 1986)

Up to permutations of rows and columns, an indecomposable regular orthogonal matrix of level 2 and row sum 1 is one of the following:

$$(i) \frac{1}{2} \begin{bmatrix} -1 & 1 & 1 & 1 \\ 1 & -1 & 1 & 1 \\ 1 & 1 & -1 & 1 \\ 1 & 1 & 1 & -1 \end{bmatrix}, (ii) \frac{1}{2} \begin{bmatrix} J & O & \dots & \dots & O & Y \\ Y & J & O & \dots & \dots & O \\ O & Y & J & O & \dots & O \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ O & \dots & O & Y & J & O \\ O & \dots & \dots & O & Y & J \end{bmatrix},$$

$$(iii) \frac{1}{2} \begin{bmatrix} -1 & 1 & 1 & 0 & 1 & 0 & 0 \\ 0 & -1 & 1 & 1 & 0 & 1 & 0 \\ 0 & 0 & -1 & 1 & 1 & 0 & 1 \\ 1 & 0 & 0 & -1 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & -1 & 1 & 1 \\ 1 & 0 & 1 & 0 & 0 & -1 & 1 \\ 1 & 1 & 0 & 1 & 0 & 0 & -1 \end{bmatrix}, (iv) \frac{1}{2} \begin{bmatrix} -I & I & I & I \\ I & -Z & I & Z \\ I & Z & -Z & I \\ I & I & Z & -Z \end{bmatrix},$$

where $I, J, O, Y = 2I - J$ and $Z = J - I$, are 2×2 matrices.

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Fano switching

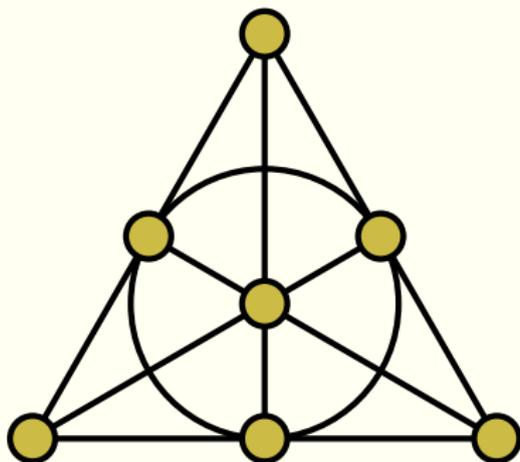
$$(iii) \frac{1}{2} \begin{bmatrix} -1 & 1 & 1 & 0 & 1 & 0 & 0 \\ 0 & -1 & 1 & 1 & 0 & 1 & 0 \\ 0 & 0 & -1 & 1 & 1 & 0 & 1 \\ 1 & 0 & 0 & -1 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & -1 & 1 & 1 \\ 1 & 0 & 1 & 0 & 0 & -1 & 1 \\ 1 & 1 & 0 & 1 & 0 & 0 & -1 \end{bmatrix}, (iv) \frac{1}{2} \begin{bmatrix} -I & I & I & I \\ I & -Z & I & Z \\ I & Z & -Z & I \\ I & I & Z & -Z \end{bmatrix},$$

where $I, J, O, Y = 2I - J$ and $Z = J - I$, are 2×2 matrices.

Abiad and Haemers (2012): algebraic conditions such that a conjugation of the adjacency matrix with $Q = \begin{bmatrix} R & O \\ O & I \end{bmatrix}$, where

$$R = \frac{1}{2} \begin{bmatrix} -1 & 1 & 1 & 0 & 1 & 0 & 0 \\ 0 & -1 & 1 & 1 & 0 & 1 & 0 \\ 0 & 0 & -1 & 1 & 1 & 0 & 1 \\ 1 & 0 & 0 & -1 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & -1 & 1 & 1 \\ 1 & 0 & 1 & 0 & 0 & -1 & 1 \\ 1 & 1 & 0 & 1 & 0 & 0 & -1 \end{bmatrix}$$

results in another adjacency matrix.



$PG(2, 2)$

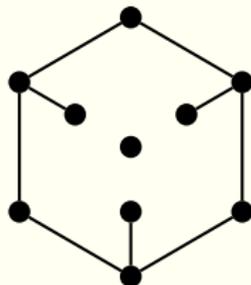
Fano switching

Theorem

Let Γ be a graph with a subgraph C whose vertices are identified as points of the Fano plane such that:

- C is edgeless or complete.
- Every vertex $x \notin C$ has 0, 3, 4 or 7 neighbours in C .
 - If x has 3 neighbours in C , they form a line.
 - If x has 4 neighbours in C , they form the complement of a line.

Let π be a permutation of the lines. For every $x \notin C$ that is (non)adjacent to the vertices of ℓ , make it (non)adjacent to the vertices of $\pi(\ell)$. The resulting graph is cospectral with Γ .



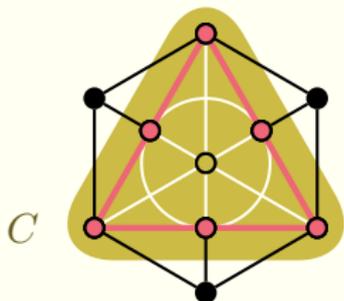
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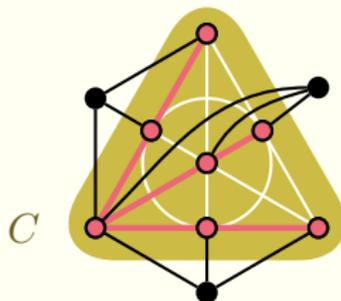
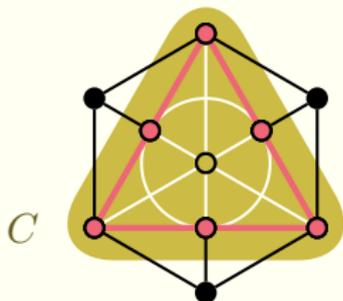
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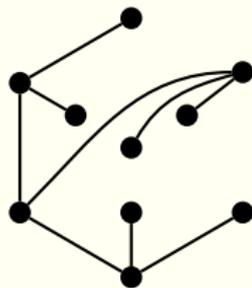
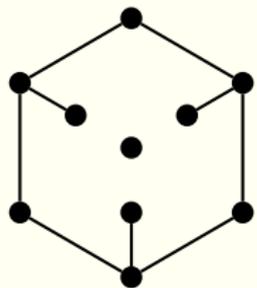
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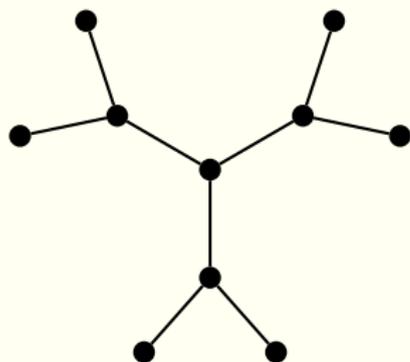
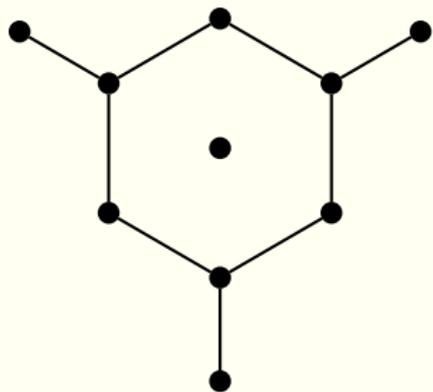
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Both graphs have spectrum $\{(-\sqrt{5})^1, (-\sqrt{2})^2, (0)^3, (\sqrt{2})^2, (\sqrt{5})^1\}$.

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An (r, λ) -**design** is a design where every point is contained in r blocks and every two points are contained in λ blocks.

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Theorem (Ihringer and Simoens, 2025+)

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Let π be a permutation of the blocks such that for all blocks B_i, B_j ,

$$|B_i \cap B_j| = |\pi(B_i) \cap \pi(B_j)|.$$

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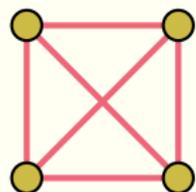
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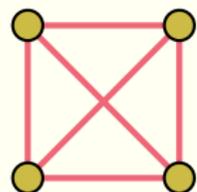
Design switching



is an $(r = 3, \lambda = 1)$ -design with incidence matrix

$$\begin{array}{c} \text{---} \text{---} \text{---} \text{---} \text{---} \text{---} \\ B_1 \ B_2 \ B_3 \ B_4 \ B_5 \ B_6 \end{array}$$
$$\begin{array}{c} \bullet \ p_1 \\ \bullet \ p_2 \\ \bullet \ p_3 \\ \bullet \ p_4 \end{array} \begin{pmatrix} 1 & 1 & 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 \end{pmatrix}.$$

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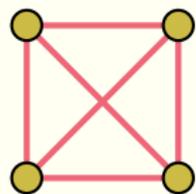


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Design switching



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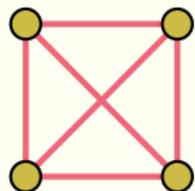
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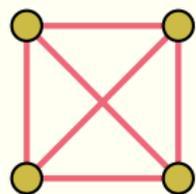
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$$\begin{array}{c} \bullet \ p_1 \\ \bullet \ p_2 \\ \bullet \ p_3 \\ \bullet \ p_4 \end{array} \begin{pmatrix} 1 & 1 & 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 \end{pmatrix}.$$

$\pi : B_i \mapsto B_{7-i}$ preserves pairwise intersection.

Theorem (Godsil and McKay, 1982)

Let Γ be a graph with a **regular subgraph C of size 4** such that every vertex $x \notin C$ has 0, 2 or 4 neighbours in C . For every $x \notin C$ that has exactly 2 neighbours in C , reverse its adjacencies with C . The resulting graph is cospectral with Γ .

Design switching



is an $(r = 3, \lambda = 1)$ -design with incidence matrix

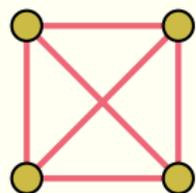
$$\begin{array}{c} \text{---} \text{---} \text{---} \text{---} \text{---} \text{---} \\ B_1 \quad B_2 \quad B_3 \quad B_4 \quad B_5 \quad B_6 \\ \bullet p_1 \begin{pmatrix} 1 & 1 & 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 \end{pmatrix} \\ \bullet p_2 \\ \bullet p_3 \\ \bullet p_4 \end{array}$$

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Design switching



is an $(r = 4, \lambda = 2)$ -design with incidence matrix

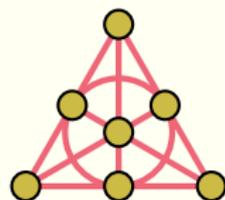
$$\begin{array}{c} \bullet p_1 \\ \bullet p_2 \\ \bullet p_3 \\ \bullet p_4 \end{array} \begin{pmatrix} \begin{array}{cccccc} \text{---} & \text{---} & \text{---} & \text{---} & \text{---} & \text{---} \\ B_1 & B_2 & B_3 & B_4 & B_5 & B_6 \end{array} \\ \begin{array}{cccccc} 0 & 1 & 1 & 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 1 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 0 & 1 & 1 & 1 \end{array} \end{pmatrix}.$$

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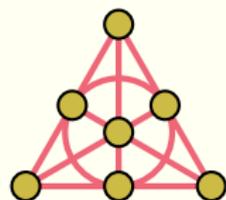


is an $(r = 3, \lambda = 1)$ -design with incidence matrix

$$\begin{array}{l} \bullet p_1 \\ \bullet p_2 \\ \bullet p_3 \\ \bullet p_4 \\ \bullet p_5 \\ \bullet p_6 \\ \bullet p_7 \end{array} \begin{array}{ccccccc} \begin{array}{c} / \\ / \\ / \\ / \\ / \\ / \\ / \end{array} \\ B_1 \ B_2 \ B_3 \ B_4 \ B_5 \ B_6 \ B_7 \end{array} \left(\begin{array}{ccccccc} 1 & 1 & 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 1 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 & 0 & 1 \end{array} \right).$$

Any permutation of the lines π preserves pairwise intersection.

Design switching



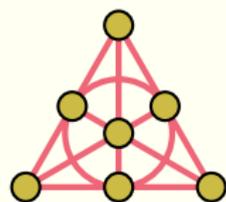
is an $(r = 8, \lambda = 4)$ -design with incidence matrix

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► Fano switching

Design switching



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$$\begin{array}{c} \begin{array}{cccccccc} \text{---} & \text{---} \\ B_1 & B_2 & B_3 & B_4 & B_5 & B_6 & B_7 & \overline{B_1} & \overline{B_2} & \overline{B_3} & \overline{B_4} & \overline{B_5} & \overline{B_6} & \overline{B_7} \end{array} \\ \begin{array}{c} \bullet p_1 \\ \bullet p_2 \\ \bullet p_3 \\ \bullet p_4 \\ \bullet p_5 \\ \bullet p_6 \\ \bullet p_7 \end{array} \begin{pmatrix} 0 & 1 & 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 1 & 1 & 1 \\ 0 & 1 & 0 & 0 & 1 & 1 & 0 & 0 & 0 & 1 & 1 & 0 & 0 & 1 & 1 & 1 \\ 0 & 1 & 0 & 0 & 0 & 0 & 1 & 1 & 0 & 1 & 1 & 1 & 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 0 & 1 & 1 & 0 & 1 & 1 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 & 1 & 1 & 0 & 1 & 1 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 0 & 0 & 1 & 1 & 1 & 0 & 0 & 1 & 1 & 0 & 1 \end{pmatrix} \end{array}$$

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➤ Fano switching

Design switching

Theorem (Ihringer and Simoens, 2025+)

Let Γ be a graph with an *edgeless or complete subgraph* C whose vertices are identified as points of an (r, λ) -*design* such that every vertex $x \notin C$ is adjacent to the points of a block.

Let π be a permutation of the blocks such that for all blocks B_i, B_j ,

$$|B_i \cap B_j| = |\pi(B_i) \cap \pi(B_j)|.$$

For every $x \notin C$ adjacent to the points of B , make it adjacent to the points of $\pi(B)$. The resulting graph is cospectral with Γ .

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Proof. Define $R = \frac{1}{r-\lambda} (N(N^\pi)^T - \lambda J)$, where N^π is obtained from the incidence matrix N by permuting the columns with π .

$$\begin{pmatrix} A_{11} & A'_{12} \\ A'_{21} & A_{22} \end{pmatrix} = \begin{pmatrix} R & O \\ O & I \end{pmatrix}^T \begin{pmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{pmatrix} \begin{pmatrix} R & O \\ O & I \end{pmatrix}.$$

□

Design switching

Theorem (Ihringer and Simoens, 2025+)

Let Γ be a graph with a subgraph C with adjacency matrix A_C such that $R^T A_C R$ is again an adjacency matrix whose vertices are identified as points of an (r, λ) -design such that every vertex $x \notin C$ is adjacent to the points of a block.

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- 2 Switching methods
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- 4 Design switching
- 5 An application**
- 6 Ongoing work

Triangular graphs

Definition

The **triangular graph** T_n has as vertices the 2-subsets of $\{1, \dots, n\}$, where two vertices are adjacent if they intersect.

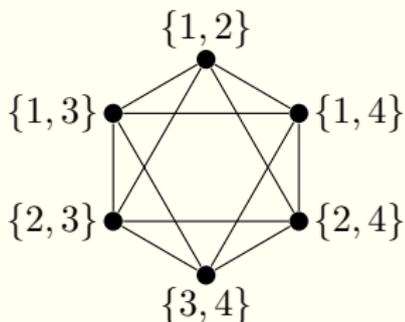
In other words, $T_n = L(K_n)$.

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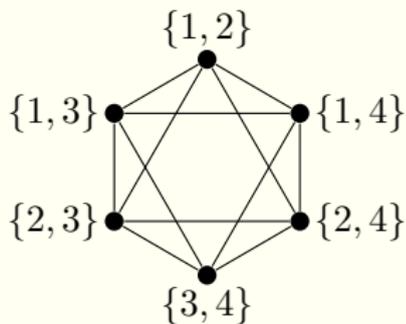
The octahedral graph T_4 .

Triangular graphs

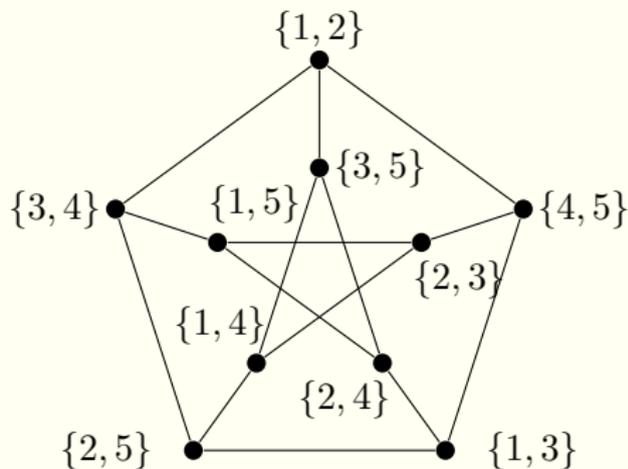
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The Petersen graph $\overline{T_5}$.

Triangular graphs

Theorem (Chang and Hoffman, independently, 1959)

The triangular graph T_n is determined by its spectrum iff $n \neq 8$.

q-triangular graphs

Definition

The **q-triangular graph** $T_{q,n}$ has as vertices the **2-dimensional subspaces of \mathbb{F}_q^n** where two vertices are adjacent if they intersect.

q-triangular graphs

Definition

The **q-triangular graph** $T_{q,n}$ has as vertices the lines of $\text{PG}(n-1, q)$ where two vertices are adjacent if they intersect.

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Proof. Consider the subgraph $T_{q,3}$ of all lines in a given plane $\text{PG}(2, q) \subseteq \text{PG}(n-1, q)$ and consider the design $D = (\mathcal{P}, \mathcal{B})$ where

$$\mathcal{P} = \{\text{lines of } \text{PG}(2, q)\}$$

$$\mathcal{B} = \{\text{point pencils of } \text{PG}(2, q)\}$$

Apply design switching, using any permutation π of \mathcal{B} that is not an automorphism. This creates maximal cliques of size $q^2 + q$. \square

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Proof (same strategy as in [Brouwer, Ihringer and Kantor, 2022]).

Let Γ_π denote the graph obtained from design switching $T_{n,q}$ with π . Then

$$\Gamma_{\pi_1} \cong \Gamma_{\pi_2}$$

$\iff \pi_1$ and π_2 are in the same double coset of $\text{Aut}(D)$ in $\text{Sym}(\mathcal{B})$.

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➤ Many strongly regular graphs with the same parameters.

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- Alternative proofs of cospectrality results
 - q -triangular graphs [Ihringer and Munemasa, 2019]
 - Collinearity graphs of polar spaces [Brouwer, Ihringer and Kantor, 2022]
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- All commonly known *indecomposable* switching methods can be reformulated as design switching.
- More general: π may also be a bijection between blocks of different designs.

Thank you for listening!